



# Geraldton Amateur Basketball Association

## Local Competition Rules

Updated: December 2024

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## Introduction

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The local rules have been developed by the GABA Committee to complement the Official FIBA Rules of Basketball and the GABA Bylaws. They apply to all competitions within the Geraldton Amateur Basketball Association (GABA) and take priority over FIBA rules.

Any questions regarding these rules should be directed to the Administrator.

Any exemptions to these rules must be approved in writing by the GABA Committee.

## Competitions

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Summer Competition	Juniors	October to March	U8, U10, U12, U14, U16, U18
	Seniors	October to March	Divisions 1,2,3,4 & Veterans
Winter Competition	Juniors	May to September	U10, U12, U14, U16
	Seniors	May to September	Divisions 1 & 2

## Junior Age Divisions

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Age groups are defined by the age of a player at the 31st of December of the year the season begins (i.e. end of 2024).

For the Summer 2024-25 Season & Winter 2025 Season the years of birth and the applicable age groups are:

Year Born	Division
2007 & 2008	18's
2009 & 2010	16's
2011 & 2012	14's
2013 & 2014	12's
2015 & 2016	10's
2017 & 2018	8's

A GABA Committee exemption is required to play outside of these age groups

## Timing of Games

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			Time	Time Outs (Per Team)
Juniors 8's and 10's	Regular Season	First Half	20 Minutes Running Clock	2
		Half Time	3 Minutes	
		Second Half	20 Minutes Running Clock	2

			Time	Time Outs (Per Team)
Juniors 12's to Seniors	Regular Season	First Half	25 minutes	2
(excl Division 1)		Half Time	3 minutes	
		Second Half	25 minutes	2
	Finals	First Half	25 minutes	2
		Half Time	3 minutes	
		Second Half	22 min + 3 Mins Stopped Clock	2

No time outs are allowed in the last 3 minutes of the second half, except during finals where the clock is stopped in the last 3 minutes.

			Time	Time Outs (Per Team)
Seniors Division 1	Regular Season	First Quarter	10 minutes	2 per half
	And Finals	Quarter Time	2 minutes	
		Second Quarter	10 minutes	
		Half Time	5 minutes	
		Third Quarter	10 minutes	3 per half. Third can only be
		¾ Time	2 minutes	used if two have been used
		Fourth Quarter	10 minutes	by last 2 min in 4 <sup>th</sup> quarter

For Senior Division 1, the clock is stopped on every whistle. The clock will also stop for the last 2 minutes of the second half after a score, i.e. once the ball has passed through the bottom of the net.

Clock for all finals shall be running except the last 3 minutes of the second half which will be fully timed. The clock stops on every whistle and successful shot for goal in the last 3 minutes. This is for all Junior and Senior Finals except Senior Division 1. Either team can call a sub or time-out on every whistle or successful shot for goal.

## Drawn Games

Seniors Division 1	Regular Season	Extra 5 minutes		1 extra time out
	Finals	Extra 5 minutes		1 extra time out
12's to Seniors (excl Div 1)	Regular Season	No Extra Time	1 Point Each	
	Finals	5 Minutes Extra (last 3 fully timed)		1 extra time out

Team fouls always carry over into extra time.

## Basketball Sizes

Juniors		Boys	Girls
	U8	5	5
	U10	5	5
	U12	5	5
	U14	6	6
	U16	7	6
	U18	7	6
Seniors		7	6

## MVP Votes

The Administrator shall record most valuable player votes, and these should be kept confidential. Club delegates may request a record of all votes for their club at the end of the qualifying rounds.

Senior Division 1: Both referees will each select the 4 best players of the game separately. 4 votes for the Best Player, 3 player for next best, and so forth.

All other grades (except U8 and U10): Both referees will each select the 3 best players of the game separately. 3 votes for the Best Player, 2 player for next best, and 1 for third best.

## Specific Junior Rules

### Zone Defence Disallowed

U8 – U14 players must play man to man defence, in accordance with the Basketball Australia Zone Busters manual. U16 – U18 Zone Defence is allowed.

### Court Balance Rule

The court balance rule aims to help players, coaches and spectators understand how to spread the court and allow room for movement of the ball from the back court to the front court with minimal pressure. This rule will always apply in the U8 and U10 divisions. It will only be applied in the U12-U18

division 2 and 3 games where the lead is 15 points or more. See appendices for the specific rules for each age group.

## Injuries

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All injuries incurred during a game must be recorded in the format prescribed by the GABA.

## Reports

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For all reports and Tribunal issues, please refer to the BWA Tribunal By-laws on the GABA website.

## Heat rule

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When the court temperature reaches 35°C, the following will apply:

- The game time must be reduced by 2 minutes per half.
- The referee is to call a timeout, at the halfway point of each period, if one has not already been called.

When the court temperature reaches 40°C games are abandoned.

The policy is a guide only. GABA will also rely on advice from Emergency WA and Sports Medicine Australia, when deciding to cancel or postpone games.

We will always try to give us much notice as possible, however there may be circumstances when games may be cancelled at short notice.

Subject to any rule or ruling by the GABA:

- If a game is abandoned before it commences, before or at half time the Administrator will attempt to reschedule the game. The time of the rescheduled game cannot be changed. If a team is unable to participate at the rescheduled time it will be classed as a forfeit and points will be awarded accordingly.
- if a game is abandoned after half time, the game score stands as a result.

## Technical Fouls

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For anyone that receives multiple technical fouls in a season the following will apply:

Technical Fouls	Suspension
4	1 Full Round in all playing grades/divisions participated in (excluding byes and abandoned games)
5	2 Full Round in all playing grades/divisions participated in (excluding byes and abandoned games)
7	3 Full Round in all playing grades/divisions participated in (excluding byes and abandoned games)

The Club, Coach and Player will be notified by email of an upcoming suspension.

## Ejections

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Should a player be ejected from a game, they should remove themselves to a safe location out of view of the game. Should they wish to stay within the stadium, this can be on the court 1 grandstand. If they have been participating in a game on court 1, they can move to court 2.

## Stadium Rules

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No one can use the courts during time-outs

Ball play such as dribbling, shooting and passing is not allowed on the court sidelines at all whilst a game is in progress or during time-outs

Do not bring personal basketballs on game day.

## Conclusion

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Any exceptions to these rules, can only be given approval by the Administrator, in writing.

All changes to these rules must be approved by the GABA Committee.

The latest version will be published on the GABA website.

## Appendix 1 – U8 Specific Rules

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<b>U8 – Boys and Girls</b>	<b>All Divisions</b>
8 Foot Rings	✓
Ball size 5	✓
No Zone Defence – refer to Basketball Australia’s Zone Buster Manual	✓
No 3pt shots scored	✓
6 seconds allowed in the keyway	✓
No finals, premiership points or player votes awarded	✓
No scores to be posted on the scoreboard. Scoring device only used to mark players off & count fouls	✓
Each team to provide their own umpire	✓
Penalty shots to be taken from the orange line	✓
Court Balance – on a score, on all clear possession in backcourt by opposition and on all backcourt inbound passes	✓
Each team to provide a competent umpire	✓
Coaches are permitted to walk up to 1 metre in court, up and down the sideline	✓

Court Balance Rule – at all times:

- At least 2 offensive players and 2 defensive players must be positioned on the block
- All remaining defensive players must be positioned inside the 3-point line and remain behind the 3-point line at all times.

## Appendix 2 – U10 Specific Rules

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<b>U10 – Boys and Girls</b>	Div 1	Div 2	Div 3
8 Foot Rings	✓	✓	✓
Ball size 5	✓	✓	✓
No Zone Defence – refer to Basketball Australia’s Zone Buster Manual	✓	✓	✓
No 3pt shots scored	✓	✓	✓
3 seconds allowed in the keyway	✓	✓	✓
No finals, premiership points or player votes awarded	✓	✓	✓
No scores to be posted on the scoreboard. Scoring device only used to mark players off and count fouls	✓	✓	✓
Penalty shots to be taken from the orange line		✓	✓
Court Balance – after a score	✓	✓	✓
Court Balance – on all backcourt inbound passes	✓	✓	✓

Court Balance Rule – only after a score or a backcourt inbound pass:

- At least 2 offensive players and 2 defensive players must be positioned inside the 3-point line
- All remaining defensive players must be positioned behind the halfway line and remain there until the ball comes across the halfway line.



## Appendix 3 – U12 Specific Rules

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<b>U12 – Boys and Girls</b>	Div 1	Div 2	Div 3
10 Foot Rings	✓	✓	✓
Ball size 5	✓	✓	✓
No Zone Defence – refer to Basketball Australia’s Zone Buster Manual	✓	✓	✓
3 Point Score (counts for 2 points only)	✓	✓	✓
3 seconds allowed in the keyway	✓	✓	✓
Each team must supply a scorer. First team mentioned does the computer. Second team mentioned does the visual scoreboard.	✓	✓	✓
Finals, Premiership Points and MVP all awarded	✓	✓	✓
Penalty shots to be taken from the Free Throw line	✓	✓	✓
Court Balance – after a score		✓	✓
Mercy Rule applies	✓	✓	✓

Court Balance Rule Div 2 and 3 – only after a score :

- At least 2 offensive players and 2 defensive players must be positioned inside the 3-point line
- All remaining defensive players must be positioned behind the halfway line and remain there until the ball comes across the halfway line

### Mercy Rule

Where the lead is 15 points or more, the Mercy Rule will apply.

- Two players from both teams must be back behind the 3-point line and the other 3 defensive players must be behind the halfway line.
- This occurs on any score and any backcourt throw in.

## Appendix 4 – U14 Specific Rules

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<b>U14 – Boys and Girls</b>	Div 1	Div 2	Div 3
Ball size 6	✓	✓	✓
No Zone Defence – refer to Basketball Australia’s Zone Buster Manual	✓	✓	✓
3 Point Score – Outside orange line	✓	✓	✓
Finals, Premiership Points and MVP all awarded	✓	✓	✓
Each team must supply a scorer. First team mentioned does the computer. Second team mentioned does the visual scoreboard.	✓	✓	✓
Mercy Rule applies		✓	✓

### Mercy Rule

Where the lead is 15 points or more, the Mercy Rule will apply.

- Two players from both teams must be back behind the 3-point line and the other 3 defensive players must be behind the halfway line.
- This occurs on any score and any backcourt throw in.

## Appendix 5 – U16 & U18 Specific Rules

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<b>U16 &amp; U18 – Boys and Girls</b>	Div 1	Div 2	Div 3
Ball size for Males is 7, and Females is 6	✓	✓	✓
No Zone Defence in the first half	✓	✓	✓
3 Point Score – Outside black line	✓	✓	✓
Finals, Premiership Points and MVP all awarded	✓	✓	✓
Each team must supply a scorer. First team mentioned does the computer. Second team mentioned does the visual scoreboard.	✓	✓	✓
Mercy Rule applies		✓	✓

### Mercy Rule

Where the lead is 15 points or more, the Mercy Rule will apply.

- Two players from both teams must be back behind the 3-point line and the other 3 defensive players must be behind the halfway line.
- This occurs on any score and any backcourt throw in.

## Committee Approved

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GABA President - Peter Brown

Date 19/12/2024